Boeing 737 MAX 8 Quick Reference Guide

Pre-Flight & Pushback

- Brief yourself and any other pilots you may be flying with on your takeoff flaps, thrust and speeds (refer to the Takeoff Config Table) and your initial flight level (refer to Cruise Table) appropriate for vour weight
- Engine start procedure:
 - Start ENG 2, wait until fully stabilized, then start ENG 1
 - Once all engines are fully stabilized, shut down the APU, perform a flight controls check and set your takeoff flaps
 - If you're flying at a heavier weight requiring more takeoff power, keep the APU on and shut it down after setting CLB THR
- Single engine taxi:
 - Single engine taxi is performed on ENG 2 on taxi out and on ENG 1 on taxi in.
- Takeoff trim:
 - Shouldn't exceed 25% for most weight configurations the MAX rotates with minimal back pressure, so excessive trim on takeoff can result in a tailstrike
 - Can be set to 30-35% nearing MTOW, though 0-20% is still recommended
 - Rule of thumb: To find out the ideal trim for your weight configuration, take the load factor and divide it by 3. Trimming up may be necessary after liftoff.

Taxi Out

- Use no more than 35% N1 as breakaway thrust -
- The 737 MAX has a low rolling resistance, meaning it requires little to no thrust above idle to maintain speed and accelerate.
- 90° turns are to be taken at no more than 10kts ground speed
- Single engine taxi: -
 - Use breakaway thrust until 5kts GS, then reduce to 25% N1 this will help you maintain speed at heavier weights, and may even result in acceleration at lighter weights
- Dual engine taxi:
 - It is common practice not to use breakaway thrust on dual engine taxi
 - If breakaway thrust is needed, it can be used up to 28% N1 until reaching 5kts GS, then reducing to idle in order to let the plane accelerate on its own
 - It is common practice to let the plane reach 20kts, then gently brake to 10-15kts, repeating this cycle as many times as needed throughout the taxi.
 - Do **NOT** ride the brakes in order to limit the natural acceleration of the aircraft.

Takeoff

- Set 25% THR (40% N1) and ensure the engines are stabilized
- Once stabilized, set takeoff power
- In crosswind situations:
 - The MAX is sensitive on the rudder be cautious on the handling. Only small rudder inputs are required to keep the aircraft straight.
 - Do NOT roll your ailerons into the wind. Let the plane lean on crosswind takeoffs and compensate in the air.
 - In stronger and direct crosswinds, no more than 10° of aileron can be added into the wind.
- Minimal back pressure is required to rotate. Do NOT exceed 7.3° pitch while the aircraft is on the ground.
- At heavier weights, the MAX's MLGs are prone to stick to the ground on rotation. This is normal. Do **NOT** attempt to force the aircraft off the ground - let the MLGs lift off the ground on their own.

- Once the main landing gear is off the ground, establish a positive climb rate and retract the gear.
- Pitch up to 20° to maintain V2 + 15-20kts. A pitch of 15° may be needed to maintain V2 + 15-20kts at heavier weights.

Climbout

- Lower the nose and set climb thrust at 800-1,500ft AAL
- Climb thrust is as follows (in N1%):

 - 10,000 20,000ft 84 to 87%
 - 20,000 30,000ft 87 to 91%
 - 30,000 Cruise FL 91 to 95%. Ensure 95% N1 is not exceeded.
- Up to 10,000ft MSL, adjust your pitch to maintain 250kts at the respective N1 setting
- After 10,000ft MSL, accelerate to 280-320kts. The higher end can be used for heavier weights, however, reducing to 294kts before FL280 to maintain M0.79 is imperative.
- Climb performance typically drops off to < 1,500 fpm passing 30,000 ft this is normal behavior. Do **NOT** compensate by increasing the thrust – the plane simply requires a slower climb rate towards the end of its climbout.

Cruise

- Cruise at M0.79
- The typical N1 range for cruise is 83 to 88%.

Descent & Approach

- Plan to start your descent earlier than usual to maintain control of the speed the MAX is very slippery, and speedbrakes do not have a significant effect.
- Descent via VNAV is recommended
- Avoid descending at >2,000 fpm below 10,000ft
- Arm A/BRK as required -
- Lowering the landing gear earlier (15NM final/turning base within 15NM) is common practice if the aircraft has too much energy
- Set flaps as appropriate (refer to the Flaps table)
- An pitch up of 2.5-3° on final approach is normal

Landing & Taxi In

- Do **NOT** use more than +15% trim on landing higher values will require forward pressure on the control column. Negative trim may be required for lighter weights
- Start your flare & reduce power to Idle once you hear the "30" callout
- Flare should be at 4.5-5°. Hold the flare steadily at 10ft and let the aircraft touch down on its own
- In crosswind situations:
 - The maximum permissible direct crosswind for the MAX is 37kts
 - Apply rudder to line up with the runway once you hear the "10" callout, ease off at 80kts
 - Just like on takeoff, allow the aircraft to lean. If the lean is excessive, ailerons can be applied into the wind until 80kts
- Maintain slight back pressure once the aircraft has touched down to avoid slamming the nose into the ground. Deploy reverse thrust and stow at 60KIAS
- If there are lots of left turns on your taxi in, keep both engines on, and shut down ENG 2 as you pull into your stand.
- If taxiing on a single engine, shut down ENG 2 3 minutes after landing. Start the APU. -
- Taxi to parking as instructed, shut down your remaining engine and attach GSEs

FOR FLIGHT SIMULATOR USE ONLY

Up to 10,000ft – 81 to 84%. An additional 5% N1 can be used if needed at heavier weights

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